



A Vonderful Goot Scorecard

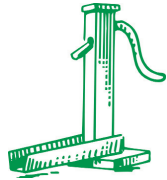
Scoring the game: After a hand is done, each player must count the number of cards remaining in their Blitz pile and give this figure to the scorekeeper.

Then, the scorekeeper gathers up all the Dutch Piles in the center of the table, then returns the cards to the proper player by design – pump, plow, pail or carriage. Each player must then count those cards and give the figure to scorekeeper.

The scorekeeper then computes the score giving credit of 1 point for each card placed in the Dutch Piles and deducting 2 points for each card that remained in a player's Blitz Pile. The game is repeated and another hand is played.

Ending the game: The first player to score 75 points wins the game. If more than one player reaches 75 points during the same hand, the one with the highest score wins.

Green Original Deck:



Name: _____

Hand 1				
DUTCH		-		
BLITZ		x2		
SCORE				

Hand 2				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 3				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 4				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 5				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 6				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 7				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 8				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Total: _____



Name: _____

Hand 1				
DUTCH		-		
BLITZ		x2		
SCORE				

Hand 2				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 3				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 4				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 5				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 6				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 7				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 8				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Total: _____



Name: _____

Hand 1				
DUTCH		-		
BLITZ		x2		
SCORE				

Hand 2				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 3				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 4				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 5				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 6				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 7				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 8				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Total: _____



Name: _____

Hand 1				
DUTCH		-		
BLITZ		x2		
SCORE				

Hand 2				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 3				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 4				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 5				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 6				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 7				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 8				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Total: _____



A Vonderful Goot Scorecard

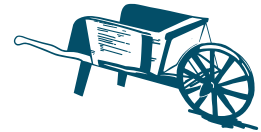
Scoring the game: After a hand is done, each player must count the number of cards remaining in their Blitz pile and give this figure to the scorekeeper.

Then, the scorekeeper gathers up all the Dutch Piles in the center of the table, then returns the cards to the proper player by design – pump, plow, pail or carriage. Each player must then count those cards and give the figure to scorekeeper.

The scorekeeper then computes the score giving credit of 1 point for each card placed in the Dutch Piles and deducting 2 points for each card that remained in a player's Blitz Pile. The game is repeated and another hand is played.

Ending the game: The first player to score 75 points wins the game. If more than one player reaches 75 points during the same hand, the one with the highest score wins.

Purple Expansion Deck:



Name: _____

Hand 1				
DUTCH				
BLITZ		x2		
SCORE				

Hand 2				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 3				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 4				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 5				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 6				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 7				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 8				
DUTCH				
BLITZ		x2		
SCORE			+	

Total: _____

Name: _____

Hand 1				
DUTCH				
BLITZ		x2		
SCORE				

Hand 2				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 3				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 4				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 5				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 6				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 7				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 8				
DUTCH				
BLITZ		x2		
SCORE			+	

Total: _____

Name: _____

Hand 1				
DUTCH				
BLITZ		x2		
SCORE				

Hand 2				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 3				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 4				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 5				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 6				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 7				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 8				
DUTCH				
BLITZ		x2		
SCORE			+	

Total: _____

Name: _____

Hand 1				
DUTCH				
BLITZ		x2		
SCORE				

Hand 2				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 3				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 4				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 5				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 6				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 7				
DUTCH				
BLITZ		x2		
SCORE			+	

Hand 8				
DUTCH				
BLITZ		x2		
SCORE			+	

Total: _____



A Vonderful Goot Scorecard

Scoring the game: After a hand is done, each player must count the number of cards remaining in their Blitz pile and give this figure to the scorekeeper.

Then, the scorekeeper gathers up all the Dutch Piles in the center of the table, then returns the cards to the proper player by design – pump, plow, pail or carriage. Each player must then count those cards and give the figure to scorekeeper.

The scorekeeper then computes the score giving credit of 1 point for each card placed in the Dutch Piles and deducting 2 points for each card that remained in a player's Blitz Pile. The game is repeated and another hand is played.

Ending the game: The first player to score 75 points wins the game. If more than one player reaches 75 points during the same hand, the one with the highest score wins.

Blue Expansion Deck:



Name: _____

Hand 1				
DUTCH		-		
BLITZ		x2		
SCORE				

Hand 2				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 3				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 4				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 5				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 6				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 7				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 8				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Total: _____



Name: _____

Hand 1				
DUTCH		-		
BLITZ		x2		
SCORE				

Hand 2				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 3				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 4				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 5				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 6				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 7				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 8				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Total: _____



Name: _____

Hand 1				
DUTCH		-		
BLITZ		x2		
SCORE				

Hand 2				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 3				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 4				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 5				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 6				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 7				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 8				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Total: _____



Name: _____

Hand 1				
DUTCH		-		
BLITZ		x2		
SCORE				

Hand 2				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 3				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 4				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 5				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 6				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 7				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Hand 8				
DUTCH		-		
BLITZ		x2		
SCORE			+	

Total: _____